

**Scottsville Ice Arena
Broomball Recreation League
Rules**

2007/2008 Season

SCOTTSVILLE ICE ARENA BROOMBALL

RULES 2006-2007

SCOTTSVILLE ICE ARENA RINK

1. Team area: All players and coaches not immediately in play must stay on their team's respective bench.
2. Spectators are not allowed on the benches. **NO EXCEPTIONS** All Spectators shall respect each other and the players. Fighting, arguing and foul language will not be tolerated. Any failure to do so will result in immediate removal from the building.

THE PLAYERS

1. Team: Eight (8) players constitute a team including the goalie. Six (6) team members should be present to start a game. If there are fewer than six (6) players on a team, it is up to the discretion of the short-handed team if they would like to continue.
2. Rosters: The Team Captain must have a finalized roster by the team's second game. No one may play on any team if they are not on a roster. If a team is found to have players on their team who are not officially on the roster, they **MUST** forfeit the game. All substitutes must also be on the roster even if they do not play that often.
3. Waiver: All players must sign a waiver before the start of the season.
4. Uniform: Teams must wear the same colored jersey. It is required that you have a number on the back of each jersey for identification and score keeping purposes. Players will not be allowed to play if jerseys aren't the same color as the rest of the team.
5. Team Captain(s): Each team shall designate one or two Team Captains. This is the only person(s) who will be allowed to make any/all game decisions. The Team Captain(s) is the only one permitted to discuss calls with the official(s) and must inform his/her team of ALL rules.
6. Co-Ed League: This is a Co-Ed league.
7. Adult League: This is an adult league. Players 18-years or older are welcome to play. If a parent has a child who would like to play on "the parents" team, and if the son or daughter is under 18-years, they may play under the following conditions. The spouse and child must sign the waiver. The child must play on the same team as the parent(s). The child has to be 16-years or older. No child may play if they are under the age of 16.
8. Playing for other teams: If you are a regular player on one team, you may be

on the roster for another team as a substitute.

PERIOD, TIME FACTORS AND SUBSTITUTIONS

1. Period: 3 Minute Warm up. Two periods of 25 minutes each. Running clock. Three minute break between periods. If there is an event on the rink immediately after the scheduled broomball game, rink management may ask us to limit the time between periods. There will be at least a two-minute break between periods.
2. Forfeit: Any team not having the minimum compliment of six (6) players at the start of the scheduled game or after a reasonable amount of time, can “**try**” to play without the minimum players, reschedule the game with the rink management, or forfeit the game. It is the option of the shorthanded team to continue with fewer than 6 players for the duration of the game or until team members arrive instead of accepting members of other teams. It is encouraged to try and play the game.
3. Time Out: Each team is entitled to one (1) time out per period. Such time outs shall not exceed 30 seconds. If a team is not ready to play within the allotted time then a delay of game penalty (2 minutes) will be incurred. Resulting face-off is in the violating team’s own face-off circle.
4. Tie Game: In the event of a tie game both teams will be credited with a tie. Sudden Death will only be played during the playoffs.
5. Substitutions: Teams may make substitutions at any point in the game. Substitutes must be on the team roster.

MODIFIED OFFSIDE RULE

1. The ball must be ahead of the attacking player after passing the Blue line of the defensive team.
2. After an offside is called, there will be a face-off in the violating team’s own face-off circle.

SLIDING

1. Sliding is permitted by any player to block a shot. However, if the player who is sliding to block a shot takes out another player from the opposing team, that will result in a two minute penalty at the referee’s discretion. .

HIGH STICKING

1. Brooms cannot be raised above the shoulder either on the back swing, or the follow-through. Failure to abide by this rule will result in a face off in the offenders' ice nearest the infraction.
2. The only time sticks can go above the shoulder in any direction is if there are no other opposing team members within striking distance. This is at the

discretion of the referee.

- 3 If the stick goes above the shoulder in either direction and accidentally hits an opposing team member, it is a two (2) minute penalty for the offender. A face off will take place in the offender's end of the rink nearest the infraction.
- 4 Brooms cannot be used in any way to injure or strike another player. Failure to abide by this rule will result in an automatic ejection from the game and a five (5) minute penalty to the violating team. The player who is ejected will serve a one (1) game suspension for the next game. Repeated ejections will result in a player's suspension from the league for the season.

BODY CHECKING, ILLEGAL CONTACT, & TRIPPING

1. Anybody checking, hacking, elbowing, or any other contact deemed severe by the official(s) will result in either a two (2) or five (5) minute penalty or a possible ejection from the game in progress and or future game suspension.
2. Fighting/misconduct and any other action judged by the official(s) to be unsportsmanlike will result in a five (5) minute penalty. (A two (2) game suspension will be the result for major fighting/game misconduct.)
- 3 Tripping: Tripping with any part of the body or stick is a two (2) minute penalty.

OFFICIAL'S DECISIONS

1. ALL DECISIONS OF THE OFFICIAL (S) ARE FINAL!!!
2. Players who have committed an infraction called by the official(s) have a maximum of 15 seconds to leave the ice. Failure to do so will result in an additional two (2) minutes of penalty time for the offending player's team.
3. Arguing with the official(s) or other unsportsmanlike conduct will result in a penalization of two (2) minutes to the offending player's team. Captains should be the only ones to question calls, and foul language will not be tolerated. The official will give one warning. If the warning is ignored, the person will receive a game misconduct. If it's at the end of a game the penalty will be enforced for the next game.
4. If a player receives 3 penalties in one game, the player will receive a game misconduct for the rest of that game. If the 3rd penalty is at the end of the game, the game misconduct will be enforced for the next game.
5. **All rules will be strictly enforced by the official.**

MOVEMENT OF THE BALL

1. A player can move the broomball forward and pass to another teammate by using a stick or foot. The player can also stop the ball with a foot or feet.
2. Players cannot kick the broomball past the opposing team's blue line if he/she is standing behind their own blue line. Soccer style kicks or field goal kicks are not allowed. A violation of kicking the ball into the opposing team's end and

field goal kicks will result in a face off back in the offender's ice in the nearest face off circle.

- 3 Players may not use their feet to score goals. Goals are only scored when a stick makes contact with the ball. Deflections off of a player's body into the goal do not count as a score.
- 4 Players may knock the broomball down from the air with their hands. The person who knocked the ball down from the air **MUST** be the next person to touch the broomball with his/her feet or stick. If the next person to touch the ball is a teammate or if the broomball is passed to another player with the hand, play will stop and a face off will take place in the offender's ice nearest the infraction.

GOALTENDER RULES

1. **MANDATORY!** Goaltenders must wear a mask at all times when playing goal.
2. Goalie Stick: Sticks are optional.
3. Equipment: Facemasks are mandatory. You may use typical hockey goalie equipment if you wish. Strongly recommend padding for shins, knees, elbows, hands, and chest. You may use a goalie glove or baseball glove while in goal.
4. Stop Play: Goalies may stop play by holding onto the ball only when in danger.
5. Passing To Teammates: A goalie may pass the broomball to a teammate in any direction with a stick. A goalie may pass the broomball to a teammate with his/her hands **ONLY IF** the broomball is thrown behind the goal or off to one of the sides. The ball may not be thrown forward. This also holds true for kicking the ball. An infraction will result in a face off in the offender's end in the nearest face off circle.

SAFETY RULES

1. **MANDATORY!** Goaltenders must wear a mask at all times when playing goal.
2. **MANDATORY!** All players should wear some kind of helmet. Bicycle helmets are ok, but may not protect your head as well as a high-impact helmet like a hockey helmet.
3. **RECOMMENDED:** All players should consider wearing pads for shins, knees, elbows, and hands.
4. **RECOMMENDED:** Facemask for all players. Goaltenders **MUST** wear mask.

RULES ARE SUBJECT TO MODIFICATIONS DURING THE SEASON IF NEEDED.